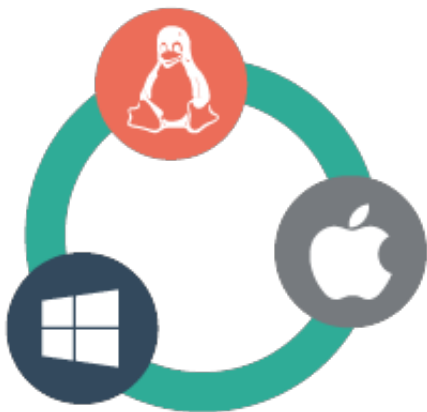


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## Chapter 2. Installing Visual Paradigm

### 1. Installation & Un-Installation

Visual Paradigm is a cross-platform tool which can be installed in any Java-enabled operation system including Windows, Mac OS and Linux with unified look & feel and user experience.



Download just one installer for each of these OS platform for free 30 days full featured Enterprise Edition evaluation and import the key if you have purchased a license without the need of re-installation.

#### IDE Integration

Visual Paradigm seamlessly integrates with leading IDE including Eclipse, NetBeans, Visual Studio, IntelliJ and Andriod Studios. Once you installed Visual Paradigm, you can activate the IDE integration and corresponding plugins without any other installation needed.



#### 1. Eclipse Integration

[1.1. Overview and Installation of Eclipse Integration](#)

[1.2. Creating a UML Project in Eclipse](#)

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[1.3. Opening a UML Project in Eclipse](#)

[1.4. Reverse Engineering in Eclipse](#)

[1.5. Code Generation from UML Model in Eclipse](#)

[1.6. Selecting UML Class from Source File in Eclipse](#)

[1.7. Selecting Source File in Eclipse from UML Class](#)

## **2. Visual Studio Integration**

[2.1. Overview and Installation of Visual Studio Integration](#)

[2.2. Creating a UML Project in Visual Studio](#)

[2.3. Opening a UML Project in Visual Studio](#)

[2.4. Reverse Engineering in Visual Studio](#)

[2.5. Code Generation from UML Model in Visual Studio](#)

[2.6. Selecting UML Class from Source File in Visual Studio](#)

[2.7. Selecting Source File in Visual Studio from UML Class](#)

## **3. NetBeans Integration**

[3.1. Overview and Installation of NetBeans Integration](#)

[3.2. Creating a UML Project in NetBeans](#)

[3.3. Opening a UML Project in NetBeans](#)

[3.4. Reverse Engineering in NetBeans](#)

[3.5. Code Generation from UML Model in NetBeans](#)

[3.6. Selecting UML Class from Source File in NetBeans](#)

[3.7. Selecting Source File in NetBeans from UML Class](#)

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## 4. IntelliJ IDEA Integration

[4.1. Overview and Installation of IntelliJ IDEA Integration](#)

[4.2. Creating a UML Project in IntelliJ IDEA](#)

[4.3. Opening a UML Project in IntelliJ IDEA](#)

[4.4. Reverse Engineering in IntelliJ IDEA](#)

[4.5. Code Generation from UML Model in IntelliJ IDEA](#)

[4.6. Selecting UML Class from Source File in IntelliJ IDEA](#)

[4.7. Selecting Source File in IntelliJ IDEA from UML Class](#)